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Normal Target and Weapon Locations:
Mean and Other Moments**

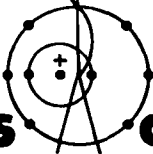
by

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LOGNORMAL DAMAGE FUNCTION WITH OFFSET CIRCULAR
NORMAL TARGET AND WEAPON LOCATIONS:
MEAN AND OTHER MOMENTS

by

L. A. Bruckner

ABSTRACT

If target location and weapon impact point have independent circular normal probability distributions, the probability density function of the distance between target and weapon impact can be determined. If a damage function is introduced as a measure of the probability of damage to a target, the expected probability of damage can then be computed. This report shows how to compute and use mean and higher moments of the probability of damage for a lognormal damage function. Moments for other damage functions can be similarly computed.



I. INTRODUCTION

If the distance, R , between a target and ground zero (GZ) of a weapon is subject to random uncertainties as to location of both the target and GZ, the probability density function, $f_R(r)$, of R can sometimes be found explicitly. In these cases the probability that the weapon impacts within a distance d of the target is given by

$$P(R \leq d) = \int_0^d f_R(r) dr.$$

Commonly, damage to a target at a distance r from GZ is also subject to uncertainties, that is, the destruction of a target at distance r from GZ is measured by a damage function $G(r)$ which gives the probability of a target at this distance being damaged. Then the uncertainties due to location and damage can be combined as follows:

$$\text{Expected } P(\text{damage}) = \int_0^{\infty} f_R(r) G(r) dr.$$

This report will consider the case in which both the target and weapon ground zero have circular normal distributions about possible different locations and the damage function is the lognormal damage function. The computer routine developed allows easy substitution of other damage functions.

II. CIRCULAR NORMAL CASE

If the location of a target is not known exactly it is sometimes assumed that its true location has a circular normal probability distribution about some point in a plane. Letting that point be the origin of a superimposed coordinate system, then

$$P_T(x,y) = \frac{1}{2\pi \sigma_T^2} \exp \left(- \frac{x^2+y^2}{2\sigma_T^2} \right)$$

gives the probability density function of the target's location. σ_T is the standard deviation in both the x and y directions. The probability that the target lies in some region A of the plane is then given by

$$P(\text{target lies in A}) = \iint_A p_T(x,y) dx dy.$$

Then, if the weapon ground zero (GZ) has a circular normal distribution about a desired ground zero (DGZ), say (a,b), with standard deviation σ_w , the probability density of GZ is

$$p_w(x,y) = \frac{1}{2\pi \sigma_w^2} \exp\left(-\frac{1}{2\sigma_w^2} [(x-a)^2 + (y-b)^2]\right).$$

The distance, R, between the actual target location and GZ is a random variable, $R = \sqrt{(x_w - x_T)^2 + (y_w - y_T)^2}$. It can be shown that the probability density function of R has the form

$$f_R(r) = \frac{2r}{\sigma^2} f_{R^2/\sigma^2}\left(\frac{r^2}{\sigma^2}\right) \quad \text{for } r > 0$$

where $\sigma^2 = \sigma_T^2 + \sigma_w^2$ and f_{R^2/σ^2} is the density of a noncentral χ^2 distribution with two degrees of freedom and noncentrality parameter $\tau^2 = (a^2 + b^2)/\sigma^2$. If the weapon is aimed at the origin (the mean target location) of our system, the noncentrality parameter disappears (Appendix A) and $f_R(r)$ is simply a function of the χ^2 distribution.

III. THE LOGNORMAL DAMAGE FUNCTION

The damage to a target from a particular weapon depends not only on R, the distance between the target and the GZ, and the weapon radius, WR, but also on a random factor. This random factor will be incorporated by using a lognormal damage function. The probability of damage to a target at distance r is given by

$$G(r) = \int_{-\infty}^{z(r)} n(y) dy$$

where

$n(y)$ is the standardized normal density

$$z(r) = \frac{1}{\beta} \ln\left(\frac{WR}{r} e^{-\beta^2}\right) = -\beta + \frac{1}{\beta} \ln\left(\frac{WR}{r}\right)$$

$$\beta^2 = -\ln(1 - \sigma_d^2)$$

$WR \cdot \sigma_d$ = the standard deviation of the lognormal distribution.

A more complete discussion of the lognormal damage function is contained in Appendix B.

IV. THE PROBABILITY OF DAMAGE

Combining the results of the previous sections, the expected (mean) probability of damage, M, is given by

$$M = \int_0^{\infty} f_R(r) G(r) dr \\ = e^{-\tau^2/2} \int_0^{\infty} e^{-\mu} I_0(\tau\sqrt{2\mu}) G(\sqrt{2\mu}\sigma) d\mu$$

where

$$I_0(\tau\sqrt{2\mu}) = \sum_{j=0}^{\infty} \frac{\left(\frac{1}{2}\tau^2 \mu\right)^j}{(j!)^2}$$

is a modified Bessel function of order zero and $\mu = 0.5(r/\sigma)^2$.

To find the standard deviation of the probability of damage, compute the variance using the formula $\text{VAR} = E(G(R)^2) - M^2$. The term $E(G(R)^2)$ is found by replacing $G(r)$ with $G(r)^2$ in the preceding formulas. Then $\text{STD} = \text{VAR}^{1/2}$. A discussion of the use of the STD and other moments is contained in Appendix C.

It is easy to show that the value of M and STD calculated from a particular set of values of σ , WR, and DIST (= $a^2 + b^2$) remains unchanged if these values are replaced by $K \cdot \sigma$, $K \cdot WR$, and $K \cdot \text{DIST}$ where K is any positive constant.

V. RESULTS

The expected probability of damage, M, and the standard deviation of the damage, STD, were computed using a computer program run on a Control Data Corporation 6600 under the KRONOS time-sharing system. A program listing with notes is contained in Appendix D. Figure 1 presents graphs of M vs DIST/WR for values of SIG/WR equal to 0, 0.5, 1, and 2 where DIST is the distance between the mean target location and the weapon aim point, WR is the weapon radius, and SIG is

the combined target-weapon standard deviation, σ .

To use these graphs, compute SIG/WR and $DIST/WR$ and read (interpolate) M from

the appropriate curve(s). Table I contains some values of $M = MEAN$ and STD along with the coefficient of variation, $COEF=STD/MEAN$, for $WR = 1000$.

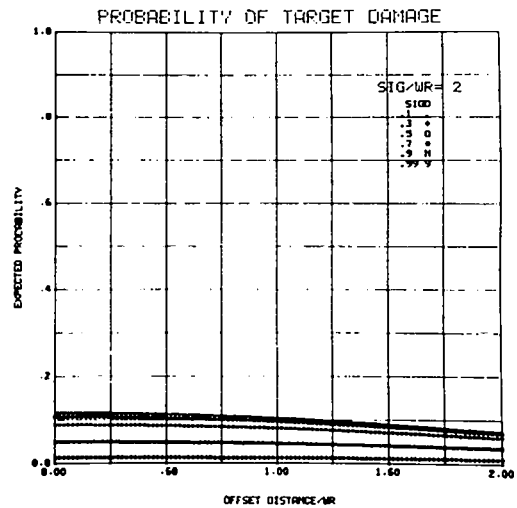
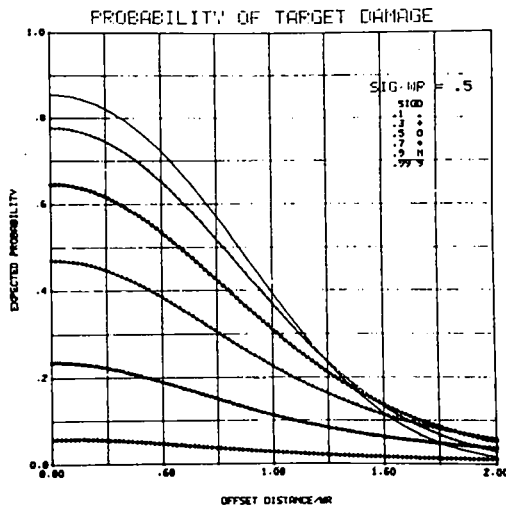
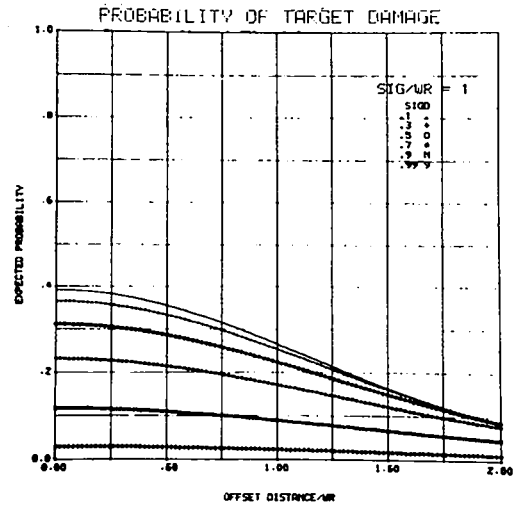
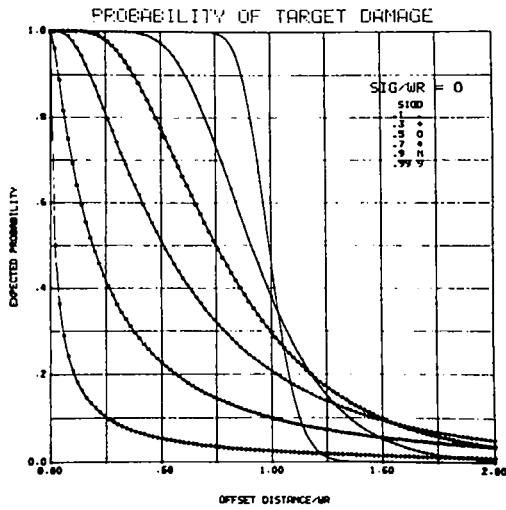


Figure 1. For values of offset distance/WR less than 1, the expected probability of damage decreases as SIGD increases.

TABLE I

MOMENTS OF THE PROBABILITY OF DAMAGE TO A TARGET

SIG ---	DIST ---	SIGD ---	MEAN ---	E(G**2) -----	VAR ---	STD ---	COEF ---
500.0	0.0	.3	.777	.682	.078	.280	.360
500.0	0.0	.7	.470	.278	.057	.239	.508
500.0	500.0	.3	.651	.537	.113	.336	.517
500.0	500.0	.7	.384	.203	.055	.235	.611
500.0	1000.0	.3	.369	.251	.115	.340	.922
500.0	1000.0	.7	.225	.083	.032	.179	.794
500.0	2000.0	.3	.030	.009	.008	.088	2.704
500.0	2000.0	.7	.057	.005	.002	.046	.815
1000.0	0.0	.3	.365	.272	.139	.373	1.024
1000.0	0.0	.7	.230	.099	.046	.215	.931
1000.0	500.0	.3	.333	.246	.135	.368	1.103
1000.0	500.0	.7	.214	.089	.044	.209	.979
1000.0	1000.0	.3	.254	.181	.117	.342	1.346
1000.0	1000.0	.7	.171	.066	.036	.191	1.115
1000.0	2000.0	.3	.085	.053	.046	.214	2.517
1000.0	2000.0	.7	.076	.019	.014	.117	1.549
2000.0	0.0	.3	.115	.079	.066	.256	2.238
2000.0	0.0	.7	.087	.029	.021	.145	1.661
2000.0	500.0	.3	.111	.076	.064	.253	2.275
2000.0	500.0	.7	.085	.028	.021	.144	1.681
2000.0	1000.0	.3	.102	.070	.060	.244	2.387
2000.0	1000.0	.7	.079	.026	.019	.139	1.748
2000.0	2000.0	.3	.073	.049	.044	.209	2.886
2000.0	2000.0	.7	.060	.018	.014	.120	2.021

WR = 1000.

APPENDIX A

Let $R = \sqrt{(X_W - X_T)^2 + (Y_W - Y_T)^2}$ where (X_W, Y_W) has a circular normal probability distribution about the point (a, b) and standard deviation σ_W , and (X_T, Y_T) has a circular normal probability distribution about the origin with standard deviation σ_T . Then the probability density function of R , $f_R(r)$, can be shown to be

$$f_R(r) = \frac{2r}{\sigma^2} \left\{ \frac{e^{-\frac{1}{2} \left(\tau^2 + \frac{r^2}{\sigma^2} \right)}}{2} \sum_{j=0}^{\infty} \left(\frac{\tau r}{2\sigma} \right)^{2j} \frac{1}{(j!)^2} \right\} \quad r > 0$$

where $\sigma^2 = \sigma_T^2 + \sigma_W^2$. The term in the brackets is the probability density function of a noncentral χ^2 distribution with noncentrality parameter $\tau^2 = (a^2 + b^2) / \sigma^2$ evaluated at r^2 / σ^2 . If $(a, b) = (0, 0)$ (i.e., there is no offset) then $\tau = 0$ and

$$f_R(r) = \frac{2r}{\sigma^2} \cdot f_{\chi^2_2} \left(\frac{r^2}{\sigma^2} \right) \quad r > 0$$

where χ^2_2 is a chi-square distribution with two degrees of freedom.

Since R^2 / σ^2 has the above noncentral χ^2 distribution, the mean and variance of R^2 are $\sigma^2(2 + \tau^2)$ and $4\sigma^4(1 + \tau^2)$ respectively. Letting $R = K(R^2) = \sqrt{R^2}$, it can be shown from the Taylor series expansion of $K(R^2)$ that

$$E(R) \approx K(\mu_1) + \frac{K''(\mu_1)}{2} \sigma_1^2$$

$$V(R) \approx (K'(\mu_1))^2 \sigma_1^2$$

where μ_1, σ_1 are the mean and standard deviation of R^2 respectively. Letting $D^2 = a^2 + b^2$,

$$E(R) \approx \sqrt{2\sigma^2 + D^2} - .5(\sigma^4 + \sigma^2 D^2) / (2\sigma^2 + D^2)^{3/2}$$

$$V(R) \approx (\sigma^4 + \sigma^2 D^2) / (2\sigma^2 + D^2)$$

If there is no offset, $E(R) \approx 1.237\sigma$ and $V(R) \approx .5\sigma^2$.

APPENDIX B

A random variable Y has a lognormal distribution if, and only if, the random variable $X = \ln Y$ is normally distributed. Then, if a, b are the mean and standard deviation respectively of X

$$f_y(y) = \frac{1}{y} \frac{1}{\sqrt{2\pi} b} \exp \left[-\frac{(\ln y - a)^2}{2b^2} \right], \quad y > 0.$$

$$\mu_y = \exp [a + b^2/2]$$

$$\sigma_y^2 = (\exp [b^2 + 2a]) (\exp [b^2] - 1).$$

It can be shown that the lognormal damage function has the form

$$G(r) = \frac{1}{\sqrt{2\pi} \beta} \int_r^{\infty} \frac{1}{y} \exp \left[-\frac{(\ln y - (\ln WR - \beta^2))^2}{2\beta^2} \right] dy$$

$$\text{where } \beta^2 = -\ln(1 - \sigma_d^2).$$

Hence, the mean and standard deviation of this lognormal distribution are

$$\text{MEAN} = WR \sqrt{1 - \sigma_d^2}$$

$$\text{STD} = (WR) \cdot \sigma_d.$$

Note that as σ_d approaches zero, the damage function approaches the "cookie cutter" damage function of radius WR .

APPENDIX C

The variance of a random variable R having mean, $E_R(R) = m$, is $VAR = E_R(R-m)^2$. This can be shown to be equivalent to $VAR = E_R(R^2) - m^2$. If $Z = G(R)$ is a function of R , then $VAR(Z) = E_R(Z^2) - E_R(Z)^2$. If the mean and variance of Z exist, Chebyshev's Inequality holds:

$$P(|Z - E(Z)| \leq \epsilon) \geq 1 - VAR(Z) / \epsilon^2 \quad (C-1)$$

If Z assumes values in the interval $[0,1]$ only, it can be shown (M. Loeve, Probability Theory (D. Van Nostrand, 1963), p. 158) that for $s > 0$,

$$E(Z^s) - a^s \leq P(Z > a) \leq E(Z^s) / a^s \quad (C-2)$$

When $Z = G(R)$ is a damage function the above inequalities hold. The higher order moments may be computed using the included program.

Example: If $WR=1000$, $SIG=5000$, $SIGD=0.3$ and $D=0$, $E(Z)=0.777$, $EZ^2=0.682$, $VAR(Z)=0.078$ and $EZ^5=0.561$. Inequality (C-1) gives $P(G(R) \geq 0.25) \geq 0.72$ while (C-2) does not do as well (for integer s). However, when computing $P(G(R) \geq 0.5)$, inequality (C-1) is useless while (C-2) for $s=5$ yields $P(G(R) \geq 0.5) \geq 0.53$. Hence, if 100 targets were independently attacked by 100 weapons with the given characteristics the probability of damaging at least 50 targets would be at least 0.53.

APPENDIX D

SUBROUTINE MOMENTS(WR, SIGD, SIG, DIST, ITH, P)

```

C      WR = WEAPON RADIUS.
C      SIGD = STANDARD DEVIATION OF THE LOGNORMAL DISTRIBUTION/WR.
C      SIG = COMBINED STANDARD DEVIATION OF THE TARGET
C            LOCATION AND THE WEAPON DELIVERY.
C      DIST = THE DISTANCE BETWEEN THE MEAN TARGET LOCATION
C            AND THE WEAPON AIM POINT.
C      P = THE EXPECTED PROBABILITY OF DAMAGING THE TARGET.
C      ITH = THE MOMENT OF THE DAMAGE FUNCTION, G(R),
C            TO BE CALCULATED. IF THE VARIANCE IS DESIRED
C            CALL MOMENTS WITH IPOWER = 1 AND 2. THEN USE
C            THE FORMULA VARIANCE = SECOND MOMENT MINUS
C            THE FIRST MOMENT SQUARED.
C
C      THIS ROUTINE COMPUTES THE I TH MOMENT OF
C      THE PROBABILITY OF DAMAGE
C      TO A TARGET FROM A WEAPON WHERE THE DAMAGE
C      FUNCTION IS G(R). THE TARGET LOCATION
C      AND DELIVERY ERROR ARE ASSUMED TO HAVE INDEPENDENT
C      CIRCULAR NORMAL PROBABILITY DISTRIBUTIONS.
C
C      TO CHANGE THE DAMAGE FUNCTION SIMPLY CHANGE THE
C      APPROPRIATE CARDS (INDICATED BY A * IN COLUMN 75)
C      IN SUBROUTINES FUNCTION F AND DECIDE.
    
```



```

COMMON /ADAM1/ S,SD,RAD,D,IPOWER
EXTERNAL F
DIMENSION WK(121),IW(5)
S=SIG
SD=SIGD
RAD=WR
D=DIST
IPOWER=ITH
CALL DECIDE(S,SD,RAD,D,IPOWER,INDEX,XLO,XHI,P)
C
C XLO = THE LOWER LIMIT OF INTEGRATION
C FOR CONSERVATISM,SET XLO=0.
C XHI = THE UPPER LIMIT OF INTEGRATION
C INDEX CONTROLS WHETHER INTEGRATION IS NECESSARY OR NOT.
C
IF(INDEX.EQ.1) RETURN

P=0.
XLO=0.

C
C THE FOLLOWING, THROUGH STATEMENT 10, DOES THE
C ACTUAL INTEGRATION. RE AND AE CONTROL THE
C ACCURACY. THE INTERVAL OF INTEGRATION IS
C DIVIDED INTO 10 SUBINTERVALS. HENCE EACH IS
C ABOUT A STANDARD DEVIATION IN LENGTH.
C
T=XLO
RE=1.E-04
AE=RE
IFLAG=1
NEQ=1
TOUT=XLO
NINTV=10
TINCR=(XHI-XLO)/NINTV
DO 10 I=1,NINTV
TOUT=TOUT+TINCR
CALL ODE(F,NEQ,P,T,TOUT,RE,AE,IFLAG,WK,IW)
C
C OUTPUT,TOUT,P,IFLAG
10 CONTINUE

RETURN
END

SUBROUTINE DECIDE(S,SD,RAD,D,IPOWER,INDEX,ULO,UHI,P)
C
C THIS ROUTINE DECIDES WHETHER INTEGRATION IS NECESSARY
C OR NOT. IF SO IT DETERMINES THE LIMITS OF INTEGRATION,ULO
C AND UHI.IT FIRST COMPUTES THE MEAN AND STANDARD DEVIATION
C OF THE VARIABLE R AND THEN COMPUTES THE MEAN PLUS AND
C MINUS 5 STANDARD DEVIATIONS. ULO AND UHI REPRESENT
C THE FINAL LIMITS OF INTEGRATION.
C INTEGRATION IS REQUIRED IF INDEX = 0.
C
C D IS THE DESIRED OFFSET
C IF THE OFFSET IS ZERO AND SIG IS ZERO, P=1.
C IF THE OFFSET IS ZERO AND SIG > 0.,INTEGRATE.
C IF THE OFFSET>0,AND S IS SMALL IN COMPARISON TO D,
C TREAT THE PROBLEM DETERMINISTICALLY. SET P=G(D).
C
ZZ(R)=B1*(-B2+ALOG(RAD/R))
AB(R)=ABS(ZZ(R))
G(R)=(.5*(1.+ZZ(R)/AB(R) * ERF(AB(R)/SQRT(2.))))**IPOWER
B2=-ALOG(1.-SD**2)
B1=1./SQRT(B2)
C
C INDEX=1
P=1.
IF(D.EQ.0.) GO TO 30
IF(S/D.LE..01) GO TO 20

```

```

C
C COMPUTE RMEAN, SIGR, MEAN PLUS/MINUS 5*SIGR
C
F1=SQRT(2.*S*S+D*D)
F2=S**4+D*D*S*S
RMEAN=F1-.5*F2/(F1**3)
SIGR=SQRT(F2)/F1
RLO=AMAX1(0.,RMEAN-5.*SIGR)
RHI=RMEAN+5.*SIGR
C
C CHECK TO SEE IF G IS ESSENTIALLY CONSTANT OVER THE
C RANGE RLO TO RHI. IF IT IS DO NOT INTEGRATE AND SET
C P=G(RMEAN). IF INTEGRATION IS NECESSARY, MODIFY
C LIMITS OF INTEGRATION TO CORRESPOND TO TRANSFORMATIONS
C MADE IN THE INTEGRAL - U=(1/2)*(R/S)**2.
C
GHI=G(RHI)
IF(RLO.EQ.0.) GO TO 10
GLO=G(RLO)
GDIF=GLO-GHI
GO TO 15
10 GDIF=1.-GHI
15 IF(GDIF.GE.1.E-04) INDEX=0
P=G(RMEAN)
ULO=.5*(RLO/S)**2
UHI=.5*(RHI/S)**2
RETURN
30 IF(S.GT.0.) INDEX = 0
C IF D=0., RMEAN=1.24*S AND SIGR=.71*S
C HENCE, UHI=RMEAN+5*SIGR=5.*S(APPROX)
ULO=0.
UHI=5.*S
RETURN
20 P=G(D)
RETURN
END

SUBROUTINE F(U,Y,YP)
C
C THIS ROUTINE COMPUTES THE VALUE OF THE INTEGRAND.
C U IS THE VARIABLE OF INTEGRATION
C
COMMON /ADAM1/ S,SD,RAD,D,IPOWER
ZZ(R)=B1*(-B2+ALOG(RAD/R))
AB(R)=ABS(ZZ(R))
G(R)=(.5*(1.+ZZ(R)/AB(R) * ERF(AB(R)/SQRT(2.)))**IPOWER
FF(X)=H(TAU2,X)*G(SQRT(2.*X)*S)
B2= -ALOG(1.-SD**2)
B1=1./SQRT(B2)
TAU2=(D/S)**2
YP=1.
IF(U.LE.0.)RETURN
C
C IF THE OFFSET DISTANCE, D, IS ZERO, THE INTEGRAND SIMPLIFIES.
C
IF(D.EQ.0.) GO TO 9
YP = FF(U)
RETURN
9 YP=G(SQRT(2.*U)*S)*EXP(-U)
RETURN
END

```

```

FUNCTION H(TAU2,U)
C
C THIS ROUTINES COMPUTES THE VALUE OF THE PROBABILITY
C DENSITY FUNCTION OF R. IT FIRST COMPUTES
C THE VALUE OF A MODIFIED BESSEL FUNCTION OF ORDER ZERO
C USING A POLYNOMIAL APPROXIMATION. ERROR IS
C LESS THAN 1.E-07. THE RESULT IS THEN MULTIPLIED BY
C EXP(-TAU2/2 - U) TO FORM THE DENSITY.
C
X=SQRT(2.*U*TAU2)
T=X/3.75
IF(X.GT.3.75) GO TO 10
S=T**2
BESL1=1.+S*(3.5156229+S*(3.0899424+S*(1.2067492+S*(.2659732+
1 S*(.0360768+S*.0045813))))))
H=EXP(-TAU2/2.-U)*BESL1
RETURN
10 S=1/T
BESL1=.39894228+S*(.01328592+S*(.00225319+S*(-.00157565+
1 S*(.00916281+S*(-.02057706+S*(.02635537+S*(-.01647633+
2 S*.00392377))))))
H=EXP(-TAU2/2.-U+X)/SQRT(X) * BESL1
RETURN
END

```
